

# Tools

Learn to use the tools used for planning a speedrun, routing and more.

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# The Divinity Engine

The Divinity Engine

# Setting up the Divinity Engine

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# Maps

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# Lua Script

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# ReCon Console

# Cheatengine

# Debug Book

# LiveSplit

1. Open Livesplit as Admin
2. Right click > Edit Splits
3. Select Baldur's Gate 3 as game name
4. Click activate

# Memory Node Map

# Norbyte Console