

Resources

Resources that might help plan new routes, such as maps of the ingame world and savegames.

- [Resources](#)

Resources

Savegames

Exploration

Savegames for near the start of each act with maxed out stats and 255 vision range.

[Explore_Act_Starts.zip](#)

Runs

Savegames at the start of each run from the current route. [Run_Act_Starts.zip](#)

Maps

Maps for each act, split up in two parts for the overworld and underground areas. [Maps.zip](#)